Higher number = Higher priority

Name: ”Show map”, Priority: 3

Useful to give a visual representation were warehouses are located and makes selection of them easier. However warehouses can be selected with only their ID and therefore this function is not critical to program.

Name: ”Select warehouse”, Priority: 4

ID for warehouses can be remembered or written down and if there is only one warehouses then this function is not required.

Name: ”Add good”, Priority: 7

Core function for adding new goods coming in to warehouse and is therefore required for program to function.

Name: ”Move good”, Priority: 7

Core function for organizing the warehouse and is required for program to function.

Name: ”Track Trucks”, Priority: 5

Important function for program but not completely required since trucks could be manually observed or position remembered.

Name: ”Select Truck”, Priority: 6

Selecting which truck to use allows control multiple trucks at the same time and is required if there are more than one truck.

Name: ”Select good”, Priority: 7

Selecting goods and view their information is needed to manipulate them with the trucks.

Name: ”Direct truck”, Priority: 4

Assigning trucks to warehouse is useful for truck organization but not required if there is only one warehouse or all warehouses has at least one truck.

Name: ”Edit good” , Priority: 3

If no mistakes or important changes are need with any goods then this function is not required.

Name: ”Lock or unlock object” , Priority: 2

Gives necessary control to managers but is not required for core function of moving goods.

Name: ”Write message” , Priority: 1

This function is not needed to run the warehouse as it just provides communication between users.

Name: ”Read messages” , Priority:1

The same as “Write message” this is not necessary for primary functions.